When you employ \_\_\_\_, your data can be altered only by the methods you choose and only in ways tha [Quick Links](https://blackboard.strayer.edu/webapps/assessment/review/review.jsp?attempt_id=_54950045_1&course_id=_222770_1&content_id=_23637903_1&return_content=1&step=)

[Logout](https://blackboard.strayer.edu/webapps/login/?action=logout)

[**[](https://blackboard.strayer.edu/webapps/assessment/review/review.jsp?attempt_id=_54950045_1&course_id=_222770_1&content_id=_23637903_1&return_content=1&step=#global-nav-flyout)KENNEDY KABASO72[Expand Global Nav](https://blackboard.strayer.edu/webapps/assessment/review/review.jsp?attempt_id=_54950045_1&course_id=_222770_1&content_id=_23637903_1&return_content=1&step=)**](https://blackboard.strayer.edu/webapps/assessment/review/review.jsp?attempt_id=_54950045_1&course_id=_222770_1&content_id=_23637903_1&return_content=1&step=#global-nav-flyout)

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1. [**JAVA PROGRAMMING IICIS407001VA016-1182-001**](https://blackboard.strayer.edu/webapps/blackboard/execute/courseMain?course_id=_222770_1)
2. [**WEEK 5**](https://blackboard.strayer.edu/webapps/blackboard/content/listContent.jsp?course_id=_222770_1&content_id=_23637796_1&mode=reset)
3. **REVIEW TEST SUBMISSION: WEEK 5 MIDTERM EXAM**

[Hide Course Menu](https://blackboard.strayer.edu/webapps/assessment/review/review.jsp?attempt_id=_54950045_1&course_id=_222770_1&content_id=_23637903_1&return_content=1&step=)

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|  |  |
| --- | --- |
| User | KENNEDY KABASO |
| Course | Java Programming II |
| Test | Week 5 Midterm Exam |
| Started | 2/4/18 5:01 PM |
| Submitted | 2/4/18 6:07 PM |
| Due Date | 2/5/18 9:00 AM |
| Status | Completed |
| Attempt Score | 48 out of 50 points |
| Time Elapsed | 1 hour, 5 minutes out of 2 hours |
| Instructions | This midterm exam consists of 25 multiple choice questions and covers the material in Chapters 10 through 13. |
| Results Displayed | Submitted Answers, Correct Answers, Feedback |

* **Question 1**

2 out of 2 points

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
|  |  | | | |
|  | Usually, the subclass constructor only needs to initialize the \_\_\_\_ that are specific to the subclass. |  |  |  |
| |  |  | | --- | --- | | Selected Answer: | Correct  data fields | | Correct Answer: | Correct  data fields | |  |  |  |

* **Question 2**

2 out of 2 points

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
|  |  | | | |
|  | You use the keyword \_\_\_\_ to achieve inheritance in Java. |  |  |  |
| |  |  | | --- | --- | | Selected Answer: | Correct  extends | | Correct Answer: | Correct  extends | |  |  |  |

* **Question 3**

2 out of 2 points

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
|  |  | | | |
|  | When you employ \_\_\_\_, your data can be altered only by the methods you choose and only in ways that you can control. |  |  |  |
| |  |  | | --- | --- | | Selected Answer: | Correct  information hiding | | Correct Answer: | Correct  information hiding | |  |  |  |

* **Question 4**

2 out of 2 points

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
|  |  | | | |
|  | If a programming language does not support \_\_\_\_, the language is not considered object-oriented. |  |  |  |
| |  |  | | --- | --- | | Selected Answer: | Correct  polymorphism | | Correct Answer: | Correct  polymorphism | |  |  |  |

* **Question 5**

2 out of 2 points

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
|  |  | | | |
|  | Which of the following statements depicts the valid format to call a superclass constructor from a subclass constructor? |  |  |  |
| |  |  | | --- | --- | | Selected Answer: | Correct  super(name, score); | | Correct Answer: | Correct  super(name, score); | |  |  |  |

* **Question 6**

2 out of 2 points

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
|  |  | | | |
|  | You can use the \_\_\_\_ modifier with methods when you don’t want the method to be overridden. |  |  |  |
| |  |  | | --- | --- | | Selected Answer: | Correct  final | | Correct Answer: | Correct  final | |  |  |  |

* **Question 7**

2 out of 2 points

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
|  |  | | | |
|  | The capability to inherit from more than one class is called \_\_\_\_. |  |  |  |
| |  |  | | --- | --- | | Selected Answer: | Correct  multiple inheritance | | Correct Answer: | Correct  multiple inheritance | |  |  |  |

* **Question 8**

2 out of 2 points

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
|  |  | | | |
|  | When you define a class, if you do not explicitly extend another class, your class is an extension of the \_\_\_\_ class. |  |  |  |
| |  |  | | --- | --- | | Selected Answer: | Correct  Object | | Correct Answer: | Correct  Object | |  |  |  |

* **Question 9**

2 out of 2 points

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
|  |  | | | |
|  | The \_\_\_ method is useful in debugging a program because it can be used to display and examine values. |  |  |  |
| |  |  | | --- | --- | | Selected Answer: | Correct  toString() | | Correct Answer: | Correct  toString() | |  |  |  |

* **Question 10**

2 out of 2 points

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
|  |  | | | |
|  | Classes, such as the String class, have their own equals() methods that overload the \_\_\_\_ class method. |  |  |  |
| |  |  | | --- | --- | | Selected Answer: | Correct  Object | | Correct Answer: | Correct  Object | |  |  |  |

* **Question 11**

2 out of 2 points

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
|  |  | | | |
|  | An application’s ability to select the correct subclass method is known as \_\_\_\_. |  |  |  |
| |  |  | | --- | --- | | Selected Answer: | Correct  dynamic method binding | | Correct Answer: | Correct  dynamic method binding | |  |  |  |

* **Question 12**

2 out of 2 points

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
|  |  | | | |
|  | Instead of using the automatic toString() method with your classes, it is usually more useful to write your own \_\_\_\_ version of the toString() method that displays some or all of the data field values for the object with which you use it. |  |  |  |
| |  |  | | --- | --- | | Selected Answer: | Correct  overloaded | | Correct Answer: | Correct  overloaded | |  |  |  |

* **Question 13**

2 out of 2 points

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
|  |  | | | |
|  | The Java compiler does not require that you catch or specify \_\_\_\_ exceptions. |  |  |  |
| |  |  | | --- | --- | | Selected Answer: | Correct  runtime | | Correct Answer: | Correct  runtime | |  |  |  |

* **Question 14**

2 out of 2 points

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
|  |  | | | |
|  | Some programmers refer to a catch block as a catch \_\_\_\_. |  |  |  |
| |  |  | | --- | --- | | Selected Answer: | Correct  clause | | Correct Answer: | Correct  clause | |  |  |  |

* **Question 15**

2 out of 2 points

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
|  |  | | | |
|  | In order to use a variable both with a try or catch block and afterward, you must declare the variable before the \_\_\_\_ block begins. |  |  |  |
| |  |  | | --- | --- | | Selected Answer: | Correct  try | | Correct Answer: | Correct  try | |  |  |  |

* **Question 16**

0 out of 2 points

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
|  |  | | | |
|  | The \_\_\_\_ class represents more serious errors from which your program usually cannot recover. |  |  |  |
| |  |  | | --- | --- | | Selected Answer: | Incorrect  Exception | | Correct Answer: | Correct  Error | |  |  |  |

* **Question 17**

2 out of 2 points

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
|  |  | | | |
|  | Which of the following is NOT a component of a try block? |  |  |  |
| |  |  | | --- | --- | | Selected Answer: | Correct  a throw statement | | Correct Answer: | Correct  a throw statement | |  |  |  |

* **Question 18**

2 out of 2 points

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
|  |  | | | |
|  | A(n) \_\_\_\_ is a Java language feature that can help you detect logical errors that do not cause a program to terminate, but nevertheless produce incorrect results. |  |  |  |
| |  |  | | --- | --- | | Selected Answer: | Correct  assertion | | Correct Answer: | Correct  assertion | |  |  |  |

* **Question 19**

2 out of 2 points

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
|  |  | | | |
|  | \_\_\_\_ statements are program statements that can never execute under any circumstances. |  |  |  |
| |  |  | | --- | --- | | Selected Answer: | Correct  Unreachable | | Correct Answer: | Correct  Unreachable | |  |  |  |

* **Question 20**

2 out of 2 points

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
|  |  | | | |
|  | After you create a FileSystem object, you can define a Path using the \_\_\_\_ method with it. |  |  |  |
| |  |  | | --- | --- | | Selected Answer: | Correct  getPath() | | Correct Answer: | Correct  getPath() | |  |  |  |

* **Question 21**

2 out of 2 points

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
|  |  | | | |
|  | \_\_\_\_ is an abstract class used in Java for input and output (IO) operations. |  |  |  |
| |  |  | | --- | --- | | Selected Answer: | Correct  Reader | | Correct Answer: | Correct  Reader | |  |  |  |

* **Question 22**

2 out of 2 points

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
|  |  | | | |
|  | \_\_\_\_ applications require that a record be accessed immediately while a client is waiting. |  |  |  |
| |  |  | | --- | --- | | Selected Answer: | Correct  Real-time | | Correct Answer: | Correct  Real-time | |  |  |  |

* **Question 23**

2 out of 2 points

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
|  |  | | | |
|  | InputStream and OutputStream are subclasses of the \_\_\_\_ class. |  |  |  |
| |  |  | | --- | --- | | Selected Answer: | Correct  Object | | Correct Answer: | Correct  Object | |  |  |  |

* **Question 24**

2 out of 2 points

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
|  |  | | | |
|  | Any of the file input or output methods in a Java program might throw an exception, so all the relevant code in the class is placed in a \_\_\_\_ block. |  |  |  |
| |  |  | | --- | --- | | Selected Answer: | Correct  try | | Correct Answer: | Correct  try | |  |  |  |

* **Question 25**

2 out of 2 points

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
|  |  | | | |
|  | You can use Java’s \_\_\_\_ class to create objects that contain information about files or directories, such as their locations, sizes, creation dates, and whether they even exist. |  |  |  |
| |  |  | | --- | --- | | Selected Answer: | Correct  Path | | Correct Answer: | Correct  Path | |  |  |  |

Sunday, February 4, 2018 6:07:19 PM EST

[**OK**](javascript:launch('/webapps/blackboard/content/listContent.jsp?content_id=_23637796_1&course_id=_222770_1&nolaunch_after_review=true');)

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